

### PhD in DESIGN - 39th cycle

Number of scholarship offered	5
Department	DIPARTIMENTO DI DESIGN

#### **Description of the PhD Programme**

### General descriptionDescription of the PhD Programme

Detailed information on research proposals to be developed for Ph.D application is available at: http://phd.design.polimi.it/

The PhD Program in Design prepares designer-researchers who, addressing the problems and opportunities of contemporary society, are able to apply research methods to produce original design knowledge. The curriculum lasts three years, during which both training and research activities are provided. The Program develops analytical and design abilities and promotes a collaborative disposition.

### The complete list of research proposals is avaliable at http://phd.design.polimi.it/.

Once enrolled, each candidate becomes an effective member of a research group, within which she/he develops an original research project. This research activity is the fundamental core of the learning process. Parallel to this, each candidate is involved in other educational activities. Proposing department: Department of Design.

Other involved departments: Department of Mechanical Engineering; Department of Chemistry, Materials and Chemical Engineering.

Scholarships: More details on the scholarships offered by the PhD Program in Design are available on page 2 of this document. The specific research subject will be assigned to each candidate within the first months of the PhD activity, with the agreement of both the candidate and the Board of Professors of the PhD Program. The number of available scholarships may be increased up to completion of the evaluation process.

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# PhD in DESIGN - 39th cycle

**OPEN SUBJECT Research Field: DESIGN** 

### Monthly net income of PhDscholarship (max 36 months)

€ 1195.5

In case of a change of the welfare rates during the three-year period, the amount could be modified.

Context of the research activity	
Motivation and objectives of the research in this field	Research in the field of design is aimed at improving design processes and practices, with the final aim of developing domain-specific knowledge.  It includes several forms of research, like research-based design practice, research through design, and research into design. It allows investigating new phenomena and technologies connected to emerging user behaviors and socio- cultural models, in order to anticipate future scenarios.  The overall goal is exploring research fields where design is applied at different scales and complexity degrees to people, organizations, communities and social entities.  For a list of research topics proposed by the Design Department Faculty members, please visit:  http://phd.design.polimi.it/
Methods and techniques that will be developed and used to carry out the research	Different methods and approaches (e.g. historical research, experimental approach; action research; meta- design; critical analysis; case study and scenario design) are being used to carry out research in the various fields of design.  A multidisciplinary integration and human-centered and participated design processes will be encouraged.
Educational objectives	The learning process is based on theoretical studies linked with practical activities to enhance the skills necessary to act also as a design practitioner.  The overall aim is educating design researchers with a specific attitude in exploring and devising forms of innovation able to generate value for the society, the



	economy and the environment.
Job opportunities	The main request will come from companies, institutions, social and public bodies, NGOs and design firms looking for a design researcher able to interact with other professionals in research and innovation.
Composition of the research group	8 Full Professors 17 Associated Professors 2 Assistant Professors 81 PhD Students
Name of the research directors	Lucia Rosa Elena Rampino

Contacts	
E-mail address: segreteriadottorato-design@polimi.it http://phd.design.polimi.it/	

Additional support - Financial aid per PhD student per year (gross amount)	
Housing - Foreign Students	
Housing - Out-of-town residents (more than 80Km out of Milano)	

Scholarship Increase for a period abroad	
Amount monthly	597.75 €
By number of months	6

# Additional information: educational activity, teaching assistantship, computer availability, desk availability, any other information

Educational activities (purchase of study books and material, funding for participation in courses, summer schools, workshops and conferences):

financial aid per PhD student per year

max 4.872,90 euros per student (total for 3 years)

Teaching assistanship: availability of funding in recognition of supporting teaching activities by the PhD student there are various forms of financial aid both for research and teaching activities. The PhD student is encouraged to take part in these activities, within the limits allowed by the regulations.

Computer availability: 1st year, 2nd year and 3rd year: Each research group will supply PhD student with a computer, if necessary.

Desk availability: 1st year, 2nd year and 3rd year: Each research group will supply phd student with a desk.



in this field

### PhD in DESIGN - 39th cycle

# THEMATIC Research Field: REFRAMING PARTICIPATORY DESIGN FOR THIRD-SECTOR ORGANIZATIONS' SPATIAL PRACTICES

#### Monthly net income of PhDscholarship (max 36 months)

€ 1195.5

In case of a change of the welfare rates during the three-year period, the amount could be modified.

### Context of the research activity

The research aims to build a design-driven protocol for third-sector organizations (TSOs) regarding the optimization of the spaces that host them.

The aspect of the spaces inhabited by TSOs should be enhanced, given the importance of the environmental and psycho-therapeutic qualities of the spaces, which are widely recognized in the literature as bringing benefits to those who use the services provided and to the providers themselves.

Motivation and objectives of the research

However, this aspect is often considered of secondary importance, mainly for economic reasons. One consequence is that the distribution and furnishing of the spaces are often decided by the volunteers themselves, who tend to reproduce traditional and already consolidated functions and forms, not without conflicts related to their different needs, as well as compulsively collecting any donation of objects and furnishings. Even though the Italian third sector has been very active and dynamic in the past and still gets a lot of support and recognition from the government, it runs into two problems due to the growing involvement of civil society. The first is the competition established for access to visibility, which makes public attention the prize reserved for subjects most able to appear attractive and usually economically more robust. The second, on the other hand, is concerned with the deterioration of associative relationships and the resulting dissociative and conflicting effects, particularly at the level of individual organizations (Citroni, 2022).



	In this sense, design for social innovation, especially in its declinations with a higher degree of participation in the first phases, can help improve decision-making processes but must deal with numerous challenges, especially concerning the conflictual aspect, which has already been mentioned, and the designer's role in the process.
	A possible path of activity within the doctorate may include:
Methods and techniques that will be developed and used to carry out the research	<ul> <li>A first phase of theoretical investigation with asensitive and critical analysis concerning thestate of the art of design tools and methodologies, investigating their context ofuse, their results, and their effectiveness.</li> <li>Analysis and identification of best practices and methods.</li> <li>Definition of a design-driven protocol for third-sector organizations (TSOs) regarding the optimization of the spaces that host them.</li> <li>The protocol developed will be applied indifferent participatory projects, to test its effectiveness.</li> </ul>
Educational objectives	At Politecnico di Milano, participatory design approaches with varying degrees of participation are already well-established. Yet, considering recent criticisms about the effectiveness of co-design in general, it becomes vital to reassess its practical use.
	This research could improve it, by incorporating it into the current educational curriculum to better train designers for new contemporary issues. The methodology and protocols developed could also be applied by students in university courses, to the benefit of both them and the TSOs they will work with.
Job opportunities	Design thinking and co-design processes are beginning to be used in various non-profit fields. They allow everyone to use methods and approaches from the design sphere. However, figures who can act as activators in participatory processes and who can use the skills related to the design of spaces in a critical and situated way are

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	required by various operators in the sector.
Composition of the research group	0 Full Professors 3 Associated Professors 1 Assistant Professors 5 PhD Students
Name of the research directors	Anna Barbara, Alessandro Biamonti, Barbara Camocini

Contacts
E-mail: anna.barbara@polimi.it

Additional support - Financial aid per PhD student per year (gross amount)	
Housing - Foreign Students	
Housing - Out-of-town residents (more than 80Km out of Milano)	

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## PhD in DESIGN - 39th cycle

# THEMATIC Research Field: TACKLING THE PARADOX BETWEEN FOOD WASTE AND FOOD AND NUTRITION INSECURITY THROUGH DESIGN PRACTICES

#### Monthly net income of PhDscholarship (max 36 months)

€ 1195.5

In case of a change of the welfare rates during the three-year period, the amount could be modified.

#### Context of the research activity

Eating is a biological necessity and an essential sociocultural practice, but the current food system is making people and the planet sick: the impact of the food system affects most of the United Nations Sustainable Development Goals (SDGs).

More than 820 million people do not have enough to eat, and many consume inadequate diets that substantially increase obesity and diet-related non-communicable diseases (Willett et al., 2019). Apart from being inequitable, the food system has a very high level of waste: Italy ranks first in the percentage of food waste according to the Food Sustainability Index (Economist Impact, 2022).

# Motivation and objectives of the research in this field

In particular, urban food systems are the most exposed to multiple socio-economic challenges, firstly, food and nutrition insecurity. Cities produce one billion tonnes of solid waste per year, about half of which is food, and these numbers are expected to double by 2030 (FAO, Daviers et al., 2018).

Tackling the paradox between food insecurity and food waste requires a systemic change among the different levels and actors of the entire food ecosystem and involves public and private actors, the third sector and citizens. It means innovating (also through the support of technologies) products, services and policies to support a social and cultural change towards sustainability that can influence individual and collective habits and behaviours (Leicht et al. 2018).



The discipline of design is expanding into heterogeneous areas of intervention within complex socio-technical systems (Norman &Stappers, 2015) in a risk/threatening and unpredictable global context, which sees the emergence of a mission-oriented innovation model (Mazzuccato, 2018). It is where Transition Design (Irwin, 2015) and Circular Design (Ellen MacArthur Foundation, 2017) are developing as emerging approaches to design research and practice that propose a design-led integrated social transition towards more sustainable futures.

The research aims to investigate the methodologies of Transitional Design, Circular Design and System Change through integrated design practices for food systems and explores the possibilities of hyperlocal product-system (Manzini, 2015), bottom-up strategies for capacity building and policy-making belonging to participatory design, research through design and co-design (Sanders &Stappers, 2008), as a feasible approach to empower civil society actors to be collaborative agents for systemic change (Wilde, 2020).

Methods and techniques that will be developed and used to carry out the research

Starting from an initial exploration of the research field, the first objective will be that of building a solid theoretical foundation, identifying relevant information on the topic that will allow to define and focus the relationship between food waste and food insecurity, and identify ways in which design practices can be used to address this paradox. In order to carry out this research, a range of methodologies, actions, and process tools will be developed.

Thus the first step in this research will involve a

comprehensive literature review of existing research on food waste and food insecurity, as well as design practices that have been used to address these issues. This will provide a strong foundation of knowledge on which to build the research study.

The research involves the identification, mapping, and analysis of a series of case studies, including fieldwork and a specific data collection process, in order to gain a deeper understanding of the peculiar challenges and opportunities related to food waste and food insecurity in different contexts. The data collected through these case



studies will be analyzed using a range of qualitative and quantitative methods to identify patterns and themes that will inform the development of design practices.

The research will also involve a series of workshops with stakeholders, including designers, policymakers, and community members, to co-create and test design practices that can effectively address the paradox between food waste and food insecurity. These workshops will utilise a combination of process tools, including design thinking, co-creation, and participatory design methods.

Finally, the research study will involve a dissemination phase, in which the findings and design practices developed through the research will be shared with a range of stakeholders, including policymakers, designers, and community members. The dissemination phase will be based on a range of communication tools, including reports, presentations, and social media, to ensure that the findings and design practices are widely accessible and can be utilized to address the paradox between food waste and food insecurity.

**Educational objectives** 

We imagine expanding the traditional disciplinary approach and the skills required for the action research process including innovative use of a systemic design approach (ex. developing explorative data layers) and reflecting also on an interconnected design practice which involves future studies, design justice, speculative approaches and critical making.

Expanding the traditional disciplinary design approach requires a shift towards a systemic design approach that recognizes the complex and interconnected nature of the challenges and reflects on the skills and knowledge required to engage in interconnected design practice. The first step in expanding the traditional disciplinary design approach is to recognize the importance of future studies. This involves thinking beyond the immediate problem and considering the long-term consequences of our design decisions. Future studies help designers to anticipate and plan for future scenarios and to create designs that are resilient and adaptable to changing circumstances.



Design justice is another crucial aspect: this involves designing with and for marginalized communities, and recognizing the importance of equity, diversity, and inclusion in the design process. Designers must work to understand the social, cultural, and economic contexts in which their designs will be implemented, and to create solutions that are responsive to the needs of all stakeholders.

Speculative approaches are also important in expanding the traditional disciplinary approach to design as this allows designers to explore new possibilities and push the limits of what is currently considered possible. Finally, critical making is an important aspect of interconnected design practice. Critical making involves using the act of making as a way to critically examine the assumptions and values that underpin our designs. By engaging in critical making, designers can question their own biases and assumptions, and create designs that are more responsive to the needs of diverse communities. Designers must also be able to work collaboratively and engage in co-creation with stakeholders from diverse backgrounds.

By engaging in interconnected design practice, designers can create more equitable, resilient, and adaptable solutions to the challenges we face.

The ultimate goal is to develop design researchers with a remarkably open mindset toward investigating and coming up with forms of innovation that can benefit society, the economy, and the environment.

### Job opportunities

A design Ph.D. with this kind of expertise in innovative use of systemic design could have various job opportunities in different sectors and industries.

Some of the job roles they could cover include:
- expanding the traditional disciplinary approach could work in academia, think tanks, research institutions, or consultancies to conduct research and develop new methods to address complex societal issues;
- helping organizations and businesses to develop a long-term strategic plan by considering future studies, design

justice, speculative approaches, and critical making to

create equitable and sustainable outcomes;



	working in industries such as fashion, architecture, and product design to reduce waste, promote circular design, and develop sustainable products and systems; - working in nonprofits, NGOs, or social enterprises to design innovative solutions to complex social problems that require an interdisciplinary and systemic approach; - using a systemic approach to design and improve service delivery for a range of industries, including healthcare, transportation, and public services; - helping public institutions to design policies thatare grounded in future studies, design justice, speculative approaches, and critical making to create equitable and sustainable outcomes.  In conclusion, a design Ph.D. with this expertise has a wide range of job opportunities across sectors and industries, as their expertise is needed to address
Composition of the research group	1 Full Professors 2 Associated Professors 1 Assistant Professors 2 PhD Students
Name of the research directors	Stefano Maffei

Contacts	
E-mail: stefano.maffei@polimi.it www.polifactory.it	

Additional support - Financial aid per PhD student per year (gross amount)		
Housing - Foreign Students		
Housing - Out-of-town residents (more than 80Km out of Milano)		

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